



Email

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Social links, website

yuvaldubowski.com



Skills

3D Animation

3D Modeling

3D Texturing

2D Animation

Storyboarding

Character Design

Pixel Art

Software Proficiency

Maya, Blender, Photoshop, Premier,

After Effects, Substance Painter,

Procreate, Harmony, Cubase, Unity,

Aseprite.



Languages

English

Native

Hebrew

Native

Yuval Dubowski, 27

Animator/Generalist

Story telling is my passion, animation is the language I speak best. I love the process of researching and understanding movement before translating it to the screen. I find unimaginable joy seeing my creations come to life.

Experience

Pixel Art Artist

Space Thrusters

Sep 2025 - Current

- Illustrating pixel art assets and sprites designed for a top-down video game currently in development.
- Creating an engaging storyline and designing characters for the later stages of the game development.

Animator (Ae)

The Time Film

Sep 2025 - Current

- Developed seamless 3D animations in Adobe After Effects for a promotional video that illustrates the inner workings of clocks.
- Demonstrating effective communication skills with a remote client.

Storyboard/ Animatic artist

The Hive Studio

Aug 2025 - Aug 2025

- Developed a storyboard and animatic for a motion graphic promotional video commissioned by the non-profit organization CIMI.

Concept Artist

The Hive Studio

Mer 2025 - Apr 2025

- Conceptualized and illustrated various mutated monsters designs for a video game pitch, presented to a famous producer in Hollywood, tied to Marvel Studios.
- Created environment designs used as basis for in game P.O.C shots.

3D Animator

Tumaini Short film

Apr 2025 - Jun 2025

- Animated travel sequences showcasing strong animation principles, particularly in body mechanics such as walking cycles.

Lead 3D Animator

Guy Mazig's animated music video

Dec 2024 - Jan 2025

- Contributed as a lead animator for a high-profile 3D animated music video for a well-known artist.
- Adapted to the animation style of the director to keep a fluid and continuous style throughout the video.

2D Animator

The Hive Studio

Nov 2024 - Jan 2025

- Created multiple promotional short animations based on the client's web series - "Normal MFers".
- Made storyboards and layouts for the short animation based on the client's prompts.
- Accumulated over 1M views on my animations at my clients page on Giphy.

3D Animation Director & Artist

Graduation film

Nov 2023 - Aug 2024

- Led the production of a 3D animated short film in collaboration with a fellow student, overseeing all creative aspects: directing, storyboard, concept art, etc.
- Modeled, textured and animated all characters, including a complex 6-legged monster.
- Officially selected by the Manchester Lift-Off Film Festival 2025.

Education

B.F.A

Bezalel Academy of Arts and Design Jerusalem

2021 - 2024